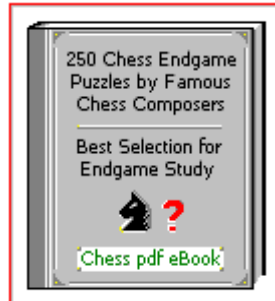


= 250 Chess Endgame Puzzles =
= by Famous Chess Composers =

Published By: Bohdan Vovk

Demo Version

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250 Chess Endgame Puzzles by Famous Chess Composers

Best Selection for Endgame Study

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Demo Version

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Introduction

Dear Fellow Chess Player,

First of all, thank you for downloading the **Demo Version** of “250 Chess Endgame Puzzles by Famous Chess Composers,” which includes the first 12 endgame puzzles of the Full Version.

Through the pages of this eBook, you will meet the names of the famous chess composers, such as Kling, Horwitz, Loyd, Troitzky, Platov, Reti, Rinck, Saavedra, Holm, De Feijter, and many more.

Please don't get upset if you don't find the correct solution to a puzzle. **The main goal of this product is to study and learn**, and in doing so you are recommended to use the following approach:

1. Print out the eBook to be comfortable in reading.
2. Set up a position on the chess board and try to solve the puzzle.
3. Study the Puzzle Solution and replay the Puzzle on the chess board.
4. Pay attention to the moves marked as strong and to those as weak.
5. Try to understand why another moves are not shown in the Solution.
6. Learn each Puzzle idea in the typical endgame position.
7. Solve the same Puzzle later to refresh the solution.

To Your Chess Success!

Bohdan Vovk

The Chess Calculator Programming Team

The Chess Calculator Chess Support Team

<http://www.chesselo.com>

<http://chess-video.blogspot.com>

<http://www.chesscalculatorprogram.com>

How to Buy the Full Version

General Information

1. You can buy the Full Version of the “250 Chess Endgame Puzzles by Famous Chess Composers” via the RegNow Company.
2. You can also get the Full Version for free as a Special Free Offer.
3. The price of the Full Version is **\$4.50 US**.
4. **If you buy the Full Version separately, you will get Part 2** of this eBook with 100 endgame puzzles more.

Special Free Offer

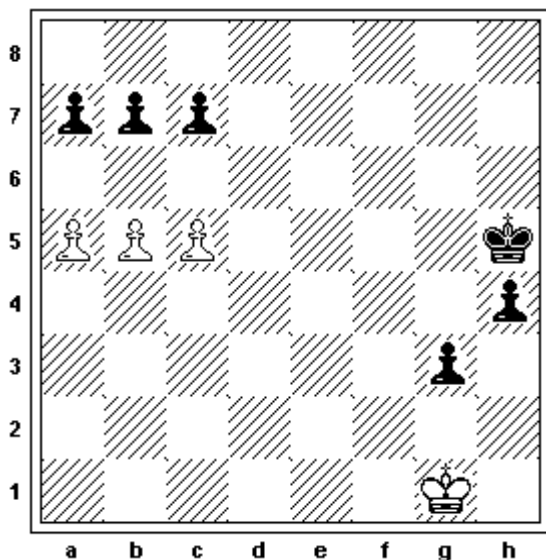
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3. Upon the purchase in this case, you will be immediately provided a download link by email for Part 1, and **within the next 3 days for Part 2**.

The Chess Endgame Puzzles 1-4

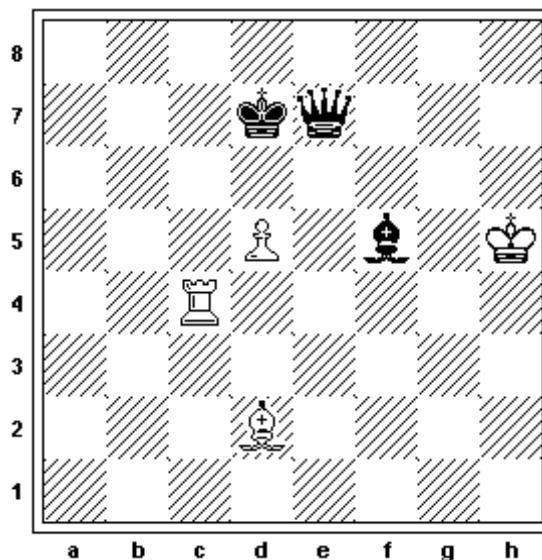
(1) Sarrat J, 1808



Win

Study solution on page 9

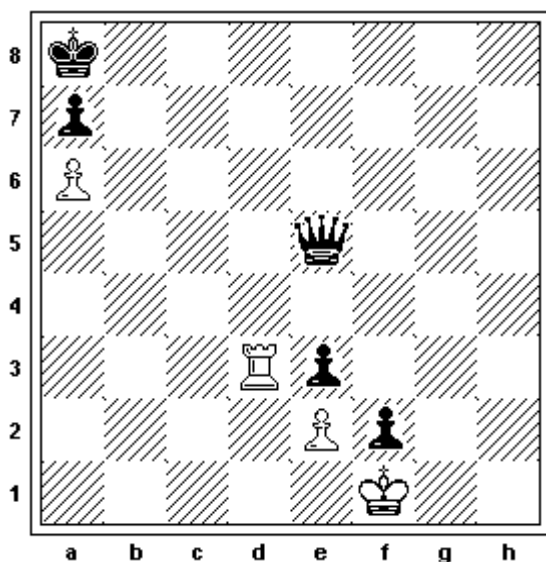
(2) Bone W, 1843



Draw

Study solution on page 9

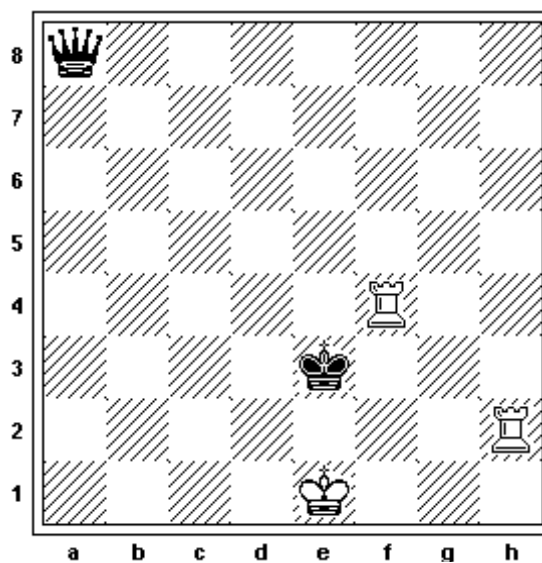
(3) Herlin T, 1847



Draw

Study solution on page 9

(4) Kling J, 1849

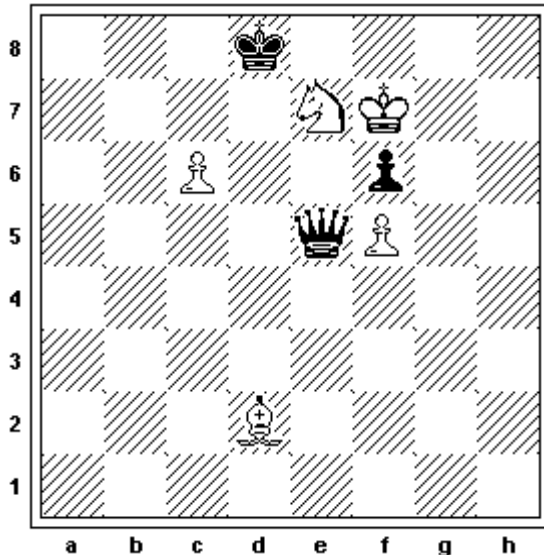


Win

Study solution on page 9

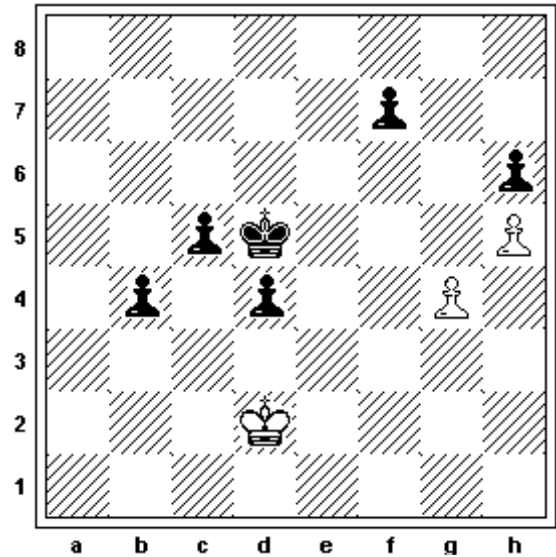
The Chess Endgame Puzzles 5-8

(5) Bone W, 1850



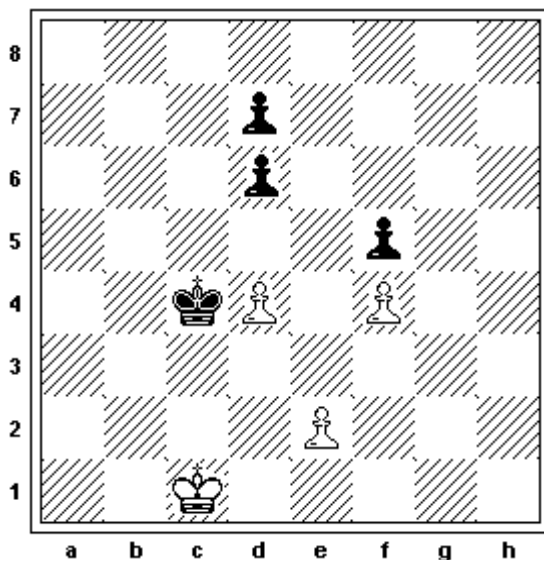
Win
Study solution on page 9

(6) Kling J, Horwitz B, 1851



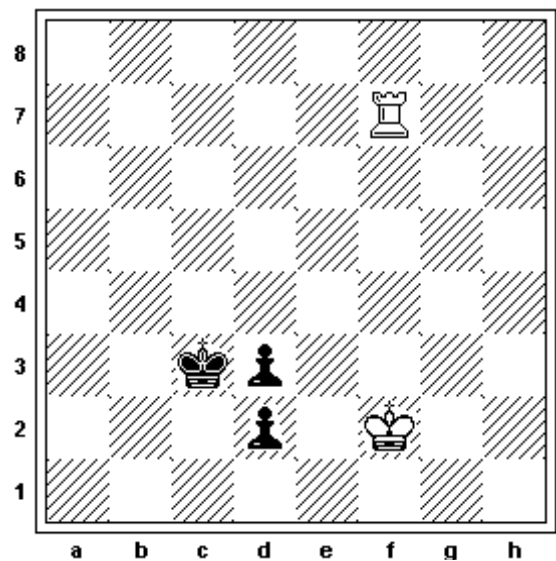
Win
Study solution on page 9

(7) Kling J, Horwitz B, 1851



Win
Study solution on page 9

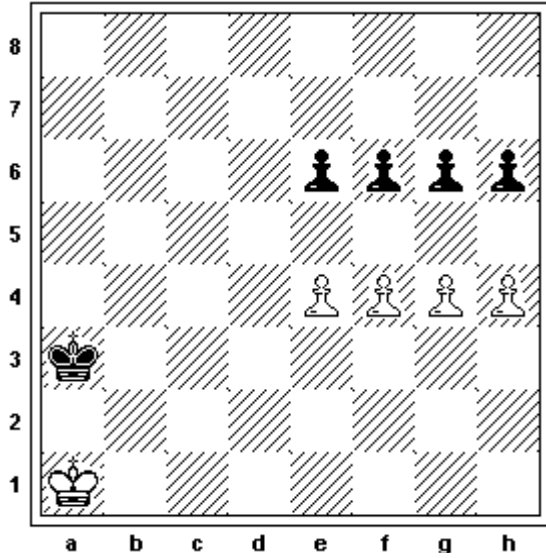
(8) Kling J, Horwitz B, 1851



Draw
Study solution on page 10

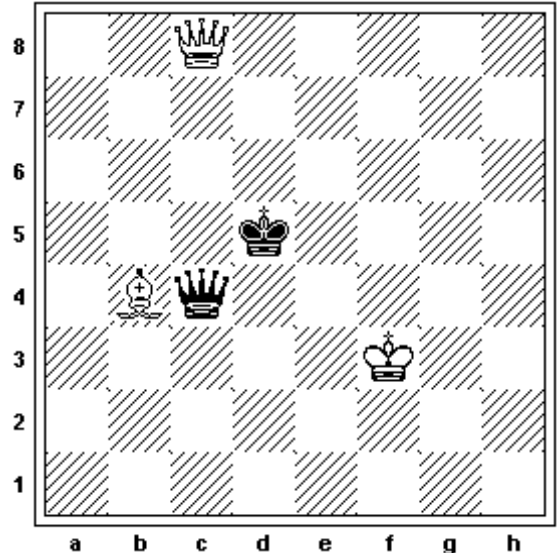
The Chess Endgame Puzzles 9-12

(9) Kling J, Horwitz B, 1851



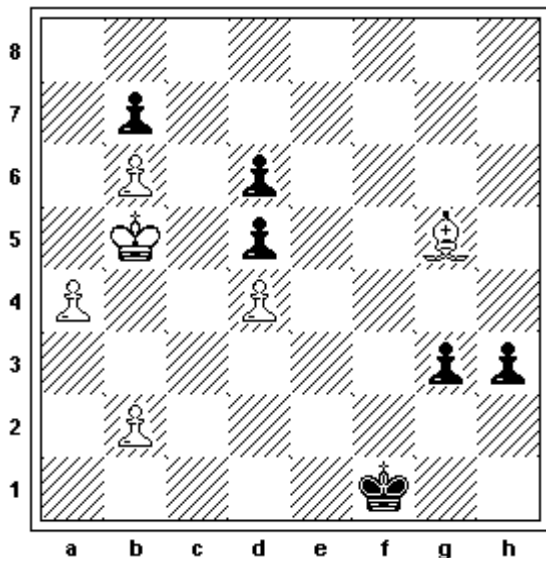
Win
Study solution on page 10

(10) Kling J, Horwitz B, 1851



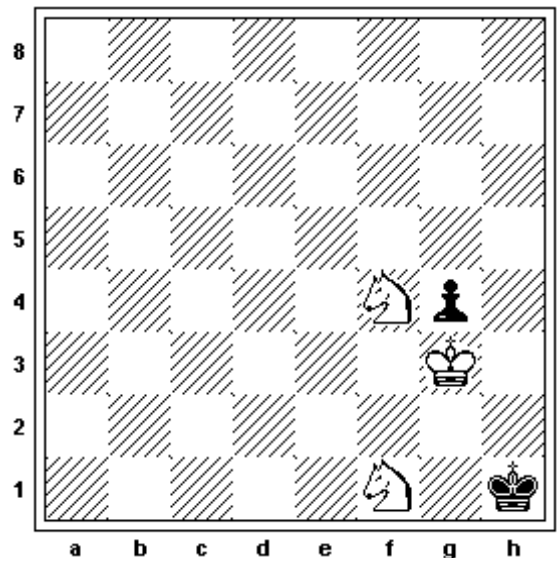
Win
Study solution on page 10

(11) Campbell J, 1855



Draw
Study solution on page 10

(12) Loyd S, 1858



Win
Study solution on page 10

The Chess Notation Used

K - King
Q - Queen
R - Rook
B - Bishop
N - Knight (since K is already used)

+ - Check
++ - Double Check
- Checkmate

x - Capture

=Q - Pawn Promotion to Queen
=R - Pawn Promotion to Rook
=B - Pawn Promotion to Bishop
=N - Pawn Promotion to Knight

!! - Brilliant Move
! - Good Move
?? - Blunder
? - Bad Move

{ 1. ... g5 2. e5 } - If Black moves g5, then White will move e5

1-0 - The game ends in a win for White
0-1 - The game ends in a win for Black
1/2-1/2 - The game ends in a draw

The Solutions 1-7

(1) Sarrat J, 1808

1. b6! ab { 1. ... cb 2. a6! ba 3. c6 } 2. c6! bc
 3. a6 1-0
 Back to puzzle on page 5

(2) Bone W, 1843

1. Rc7+! Kxc7 2. d6+ Qxd6 { 2. ... Kxd6 3. Bb4+ }
 3. Bf4 Bg6+ 4. Kg5! 1/2-1/2
 Back to puzzle on page 5

(3) Herlin T, 1847

1. Rd8+ Qb8 2. Rg8! Qxg8 1/2-1/2
 Back to puzzle on page 5

(4) Kling J, 1849

1. Ra4! Qxa4 { 1. ... Qc8 2. Rh3+! Qxh3 3. Ra3+ }
 2. Rh3+ Kf4 3. Rh4+ 1-0
 Back to puzzle on page 5

(5) Bone W, 1850

1. c7+! Kxc7 { 1. ... Qxc7 2. Ba5 Qxa5 3. Nc6+ }
 2. Bf4 Qxf4 3. Nd5+ 1-0
 Back to puzzle on page 6

(6) Kling J, Horwitz B, 1851

1. g5! Ke6
 { 1. ... b3 2. gh c4 3. h7 c3+ 4. Kc1 b2+ 5. Kb1 }
 2. gh Kf6 3. Kc2 c4 4. Kc1! c3
 { 4. ... d3 5. Kd2 b3 6. Kc3 } ...or... { 4. ... b3 5. Kb2 d3 6. Kc3 }
 5. Kc2 1-0
 Back to puzzle on page 6

(7) Kling J, Horwitz B, 1851

1. e4! fe { 1. ... Kxd4 2. ef Kd5 3. Kd2 Ke4 4. f6 }
 2. f5 Kd3 { 2. ... Kd5 3. Kd2 }
 3. f6 e3 4. Kd1! e2+ 5. Ke1 1-0
 Back to puzzle on page 6

